1. **What makes your code easy to understand by humans?**

When I code I tend to code so I can imagine myself coming back to the code months later, so I tend to comment or write very simplistic names such as “AddFishToTank” and a List like “fishInTank” so that they could be understood not only by myself but by others. I use the coding standards for positional methods and fields such as fields at the top and methods underneath. I make use of the OOP to maintain an easy application along with SOLID principles. For more complex applications I tend to use Comments and regions to describe what is going on and separate concerns.

1. **At River we are a very collaborative team and like to pair program, how would you fit into this environment?**

I feel I would fit in relatively well, Whilst I was on my apprenticeship there was 2 other apprentices at the company with myself of which we would collaborate on tasks and discuss challenges between each other to get the best solution. After this we introduced a new Junior front end developer to the team where I was tasked with looking after him and showing him our code base whilst aiding him in any issues he has. I mentored the Junior Developer when creating more complex frontend structures via pair programming and how he could access the backend systems to do the work required for the task at hand.

**3. At River we have a team of Product Owners, what do you expect from your Product Owner?**

I personally believe the Product Owner would have the vision of where the Product needs to go. The Product Owner should be reliable for creating tasks in boards (if used such as Jira / DevOps) and organising them in terms of Priority. The Team will then delegate the tasks between themselves or the team lead will allocate accordingly. The Product Owner will be able to find out from a user experience point of view what is working and what is not